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# Changelog

<b>Release</b>	<b>Article</b>	<b>Modification</b>
1.20260118	N/A	First release.

# Acronyms

<b>ABF</b>	Accommodation Booking Form.	<b>FSS</b>	Formula Student Spain.
<b>AS</b>	Autonomous System.	<b>FTMD</b>	Final TMD.
<b>ASES</b>	Accumulator SES.	<b>FTO</b>	Fuel Type Order.
<b>ASF</b>	Autonomous System Form.	<b>HIC</b>	Health Insurance Card.
<b>ASR</b>	Autonomous System Responsible.	<b>HSF</b>	Hybrid System Form.
<b>ASRQ</b>	ASR Qualification.	<b>HY</b>	Hybrid Combustion Vehicle.
<b>BOM</b>	Bill of Materials.	<b>IAD</b>	Impact Attenuator Data.
<b>BPEFS</b>	Business Plan Executive & Financial Summary.	<b>ICEV</b>	Internal Combustion Engine Vehicle.
<b>CEST</b>	Central European Summer Time.	<b>N/A</b>	Not Applicable.
<b>CET</b>	Central European Time.	<b>PABF</b>	Pre ABF.
<b>CLCV</b>	Classic Cup Vehicle.	<b>R2D</b>	Ready To Drive.
<b>CRD</b>	Cost Report Documents.	<b>RES</b>	Remote Emergency System.
<b>CTS</b>	Chassis Type Selection.	<b>SE3D</b>	Structural Equivalency 3D Model.
<b>CV</b>	Combustion Vehicle.	<b>SES</b>	Structural Equivalency Spreadsheet.
<b>DV</b>	Driverless Vehicle.	<b>SESA</b>	SES Approval.
<b>EBS</b>	Emergency Brake System.	<b>SRF</b>	Self-Responsibility Document.
<b>ESF</b>	Electrical System Form.	<b>TMD</b>	Team Member Designation.
<b>ESO</b>	Electrical System Officer.	<b>TS</b>	Tractive System.
<b>ESOQ</b>	ESO Qualification.	<b>TSAC</b>	TS Accumulator Container.
<b>EV</b>	Electric Vehicle.	<b>TVSD</b>	Technical Vehicle System Documentation.
<b>FABF</b>	Final ABF.	<b>URL</b>	Uniform Resource Locator.
<b>FSG</b>	Formula Student Germany.	<b>VSV</b>	Vehicle Status Video.

# ES G General Information

## ES G.1 Formula Student Spain

### ES G.1.1 Competition Classes

ES G.1.1.1 FSS 2026 is the 16<sup>th</sup> Edition.

ES G.1.1.2 The competition is divided into four classes, summarized in Table ES G.1.

Class	Abbreviation	Eligible Vehicles
Combustion Vehicle Class	CV	Internal Combustion Engine Vehicle (ICEV)
		Hybrid Combustion Vehicle (HY)
Electric Vehicle Class	EV	Battery Electric Vehicle (BEV)
Driverless Vehicle Class	DV	Vehicles eligible in Combustion (CV) or Electric (EV) classes, equipped with an autonomous driving system.
Classic Cup Vehicle Class	CLCV	Vehicles previously eligible in Combustion (CV) or Electric (EV) classes, whose first appearance in an official competition occurred more than five years ago.

Table ES G.1: Competition vehicle classes

ES G.1.1.3 There is no Class 2 (static/concept-only category); teams without a functional competition-ready vehicle will not be allowed to participate.

### ES G.1.2 Competition Dates and Location

ES G.1.2.1 FSS 2026 will be held from Saturday 1<sup>st</sup> until Friday 7<sup>th</sup> of August 2026.

ES G.1.2.2 FSS 2026 will take place at the Circuit Barcelona-Catalunya in Montmeló, Barcelona, Spain.

ES G.1.2.3 **[LATE ARRIVAL EXCEPTION]** FSS 2026 starts on 1st August for team arrival and setup. Teams unable to arrive on that day due to travel from another competition may request late arrival. Requests must be made in advance by contacting the organization and explaining the situation. The FSS organization will adjust schedules to facilitate participation in case of clashes.

### ES G.1.3 Official Websites and Platforms

ES G.1.3.1 The URL of the FSS 2026 website is available <https://www.formulastudent.es>

ES G.1.3.2 This is the main communication channel of the competition, where all official announcements, public documents, and updates of general interest will be published.

ES G.1.3.3 Documents specific to teams participating in the competition are available only on the Skynet platform (<https://skynet.formulastudent.es>), accessible by logging in with the team account.

ES G.1.3.4 Teams are responsible for regularly checking both the website and Skynet to stay informed about all communications and updates.

## **ES G.1.4 Competition Official Time**

ES G.1.4.1 The FSS 2026 date/time format is “YYYY-MM-DD hh:mm” according to ISO 86011.

ES G.1.4.2 The FSS 2026 time zone is Central European Time (CET) or Central European Summer Time (CEST) from last Sunday of March to last Sunday of October, Europe/Madrid.

ES G.1.4.3 The FSS official time will be:

From	Till	Time
2026-03-30	2026-10-26	CEST

ES G.1.4.4 The time of the FSS 2026 is the official time for all deadlines and decisions.

## **ES G.1.5 Applicable Rules**

ES G.1.5.1 FSS 2026 will comply with the Formula Student Rules 2026 which is published on the FSG homepage.

ES G.1.5.2 The Formula Student Spain Rules 2026 is to be considered part of the rules. This document includes some specific rule changes and additions, which supersedes all other rules.

ES G.1.5.3 The Formula Student Spain Rules 2026 is to be considered valid over and above all other rules in case of contradictions.

ES G.1.5.4 Specific rules-related questions should be sent by the team's captain via email to the address [rules@formulastudent.es](mailto:rules@formulastudent.es). Formula Student Spain Rules team will provide an answer via email.

ES G.1.5.5 The officials reserve the right to interpret or amend the competition rules at any time and in any manner they consider necessary for the safe and efficient conduct of the event.

ES G.1.5.6 Formula Student Spain Classic Cup competition will follow specific rules that will be detailed in a separate document.

## **ES G.1.6 First-Year Vehicle Exceptions**

ES G.1.6.1 Teams competing exclusively in the Driverless (DV) class may request permission from the officials to reuse an existing chassis for more than one year. Approval is subject to evaluation by the organization.

ES G.1.6.2 Other exceptions may also be considered by the officials, provided that the team submits a justified request with supporting arguments for evaluation.

## **ES G.1.7 [EV ONLY] Solutions on EV 5.8.5 - EV 5.8.7 and EV 5.8.14**

ES G.1.7.1 FSS understands that updated temperature sensor placement requirements (EV 5.8.5 - EV 5.8.7 and EV 5.8.14) may cause serious issues with already manufactured or purchased accumulator parts.

ES G.1.7.2 Teams may contact FS Spain to find an appropriate solution or to approve (double check) solutions previously agreed with another competition(s).

ES G.1.7.3 The previous version of the rules (2025 v1.1) is not permitted for EV 5.8, as the current FS Rules 2026 v1.1 include changes in this section specifically introduced to improve safety.

## **ES G.1.8 FSS Handbook 2026**

ES G.1.8.1 The FSS Handbook 2026 will be sent to participating teams and also published in FSS website before August, 1<sup>st</sup> 2026.

ES G.1.8.2 The FSS Handbook 2026 will contain:

- Participating teams.
- Boxes distribution.
- Map showing event locations.
- Detailed schedule.
- Emergency information.
- Other important information for the event.

## **ES G.2 Official Awards**

### **ES G.2.1 First Overall Awards**

ES G.2.1.1 Teams with the best overall of each class (CV/EV/DV) will:

- Be rewarded with an economic prize of 1.000 €.
- Be invited the next season event regardless of quiz results.
- Have a 50% discount on FSS 2027 registration up to a maximum of 1000 €.

### **ES G.2.2 Second Overall Awards**

ES G.2.2.1 Teams with the second best overall of each class (CV/EV) will:

- Be rewarded with an economic prize of 500 €.
- Be invited the next season event regardless of quiz results.

### **ES G.2.3 Third Overall Awards**

ES G.2.3.1 Teams with the third best overall of each class (CV/EV) will:

- Be rewarded with a recognition trophy.
- Be invited the next season event regardless of quiz results.

### **ES G.2.4 Static & Dynamic Disciplines Awards**

ES G.2.4.1 Winning teams from each class (CV/EV/DV) will be awarded recognition trophies or diplomas.

ES G.2.4.2 The list with the event awards will be available on the FSS Handbook 2026.

### **ES G.2.5 Extra Awards**

ES G.2.5.1 Extra Awards powered by Sponsors or FSS organization could be granted.

ES G.2.5.2 The list with the extra awards will be available on the FSS Handbook 2026.

**ES G.3 Scoring****ES G.3.1 Achievable Points**

ES G.3.1.1 The achievable points in each class are listed in the following table.

	<b>CV</b>	<b>EV</b>	<b>DV</b>
<b>Static Disciplines:</b>			
Business Plan Presentation	75	75	75
Cost and Manufacturing	100	100	100
Engineering Design	150	150	150
<b>Dynamic Disciplines:</b>			
Skidpad	75	75	-
Acceleration	75	75	-
Autocross	100	100	-
Endurance	325	325	-
Efficiency	100	100	-
Driverless Skidpad	-	-	100
Driverless Acceleration	-	-	100
Driverless Autocross	-	-	150
Trackdrive	-	-	325
<b>Overall</b>	1000	1000	1000

Table ES G.3: Maximum points awarded

**ES G.3.2 Scoring Complaint Procedure**

ES G.3.2.1 To initiate the protest procedure according to A.3.7.2, a request for clarification must be submitted via email to the address [rules@formulastudent.es](mailto:rules@formulastudent.es) before the announced protest deadline. The request must at least contain the following information:

- Rule interpretation, score or official action to be protested against.
- Explanation of the team's interpretation of the rules regarding the incident.
- Additional material supporting the team's interpretation.

ES G.3.2.2 After submitting the request for clarification, the team captain is going to be contacted by an official for an informal preliminary review. Within 2 h after the review the team can choose to continue the procedure by submitting a formal protest via email to the address [rules@formulastudent.es](mailto:rules@formulastudent.es), binding 25 points to it. If no formal protest is received within 2 h after the review, the protest procedure for this incident is cancelled permanently.

ES G.3.2.3 If no explicit protest deadline is announced, the deadline is 24 h after the respective incident.

ES G.3.2.4 The protest deadline for scoring results will be detailed when the scoring of a discipline is made public. No protest procedures will be accepted by the organization outside of the specified protest deadline.

**ES G.3.3 Penalties**

ES G.3.3.1 Teams that do not comply with the official rules, procedures, or general event guidelines may be subject to a points penalty at the discretion of the officials.

ES G.3.3.2 Teams whose members fail to follow a direct instruction from an official will incur a penalty.

ES G.3.3.3 The number of penalty points shall depend on the severity of the team's behavior, as outlined below:

<b>Behavior Severity</b>	<b>Penalty Decision</b>
Low	1-5 points
Moderate	5-25 points
High	50 points
Critical	Team's disqualification from the FSS event

ES G.3.3.4 If a team receives two High-Severity warnings, it will be treated as a Critical warning.

## **ES G.4 Competition Site Organization**

### **ES G.4.1 Competition Site**

ES G.4.1.1 The use of quads, bicycles, motorcycles, scooters, skateboards, or other similar mobility devices as well as self-propelled devices in general by team members on competition site is prohibited.

ES G.4.1.2 Smoking is strictly prohibited in the Dynamic Area, all buildings, and the Pit Area. Smoking is only allowed in smoking areas. Smoking areas will be defined in the FSS Handbook 2026.

ES G.4.1.3 No open fires are allowed in the Pit Area as. This includes BBQ grilles, oxy-acetylene torches, heaters, etc.

ES G.4.1.4 No teams will be allowed to enter the Circuit prior to the start of the event. Specific cases regarding material storage 24h earlier the start of the event can be studied. Teams shall send a request to the FSS organization.

### **ES G.4.2 Charging Area**

ES G.4.2.1 The power available on each charging point will be shared by 2 charging stations. Each charging point will have a maximum of 12.8 kW output.

ES G.4.2.2 The available power sockets on each charging point are:

- 3 DIN sockets, 2PE, 230V, 50Hz, 16A.
- 2 CEE socket, 3PNE, 400V, 50Hz, 16A, 5-pole.
- 1 CEE socket, 3PNE, 400V, 50Hz, 32A, 5-pole.
- Adapters are permitted.

ES G.4.2.3 If a team needs to charge with the 400V-32A CEE socket, it should be specified when requesting the charging slot.

ES G.4.2.4 Each team could request a maximum of 4 charging slots per day. Each charging slot allows half an hour access to a charging point.

ES G.4.2.5 Inside the charging area, team members must not wear any conductive jewellery or objects of any kind which could touch the accumulator.

ES G.4.2.6 Only three members per team may enter the charging area at the same time. One of them must be the ESO or the ASR, respectively.

## ES G.4.3

### Welding & Power Tool Area

ES G.4.3.1 FSS does not provide a welding service for teams.

ES G.4.3.2 Teams members must use the appropriate safety equipment (safety gloves, safety glasses, welding helmets and ear protection, etc) and the fires extinguishers must be readily available.

ES G.4.3.3 Welding with team equipment will be possible in the welding area at specific times as indicated by the FSS Handbook 2026 .

ES G.4.3.4 Power tools (angle grinders, drills, etc.) can only be used in the welding area.

ES G.4.3.5 Teams shall clean the welding area after they usage and before leaving that area. Teams shall respect the welding area opening times.

## ES G.4.4

### Tires

ES G.4.4.1 FSS does not provide a tire changing service.

## ES G.4.5

### Drone Prohibition

ES G.4.5.1 Flying an unmanned aircraft or drone at the event site is strictly prohibited.

## ES G.4.6

### Material Losses

ES G.4.6.1 Stealing or causing material damage on alien materials or belongings is strictly prohibited. This includes all the assets, materials, or belongings from the FSS organization, the venue, the FSS Sponsors, any participating team or any visitor.

ES G.4.6.2 If it is proved that a team has stolen or caused any material damage in any of the above-mentioned cases, it will be expelled from the current competition as well as prevented from registering to future competitions.

## ES G.4.7

### Environmental Protection

ES G.4.7.1 The team is responsible to keep environmental conservation on their zones (specially trash on pits, another dynamics areas or near of these zones).

# ES R Event Registration

## ES R.1 Registration Slots

### ES R.1.1 Slots Information

ES R.1.1.1 FSS 2026 is limited in total to 80 slots.

ES R.1.1.2 There are not reserved slots to a specific competition class.

ES R.1.1.3 Vehicles that participate in both the driver and driverless competitions are considered as a single team and occupy a single slot.

### ES R.1.2 Selection Criteria

ES R.1.2.1 Due to the expected high demand exceeding the 80 available slots, teams will be selected through a merit-based evaluation process.

ES R.1.2.2 In case of tied scores, selection will follow first-come, first-served basis based on evaluation submission time.

ES R.1.2.3 Additionally, priority will be given to:

- Overall winners from FSS 2025.
- Teams that have participated in all previous editions of FSS.
- Spanish teams.
- Teams ranked within the Top Ten of the World Ranking List of 2025, according to <https://dev.fs-world.org/ranking>.
- Teams that finished within the Top Ten Overall at FSS 2025.

### ES R.1.3 Results Structure

ES R.1.3.1 Teams requesting a slot will be distributed across different lists according to Selection Criteria results.

ES R.1.3.2 Preliminary Accepted List – The 80 teams pre-accepted to participate in FSS 2026.

ES R.1.3.3 Preference Waiting List – The 40 teams with preference to enter the “Preliminary Accepted List”.

ES R.1.3.4 Standard Waiting List – Remaining teams that applied successfully.

ES R.1.3.5 Teams can be moved from “Standard Waiting List” to “Preference Waiting List” or from “Preference Waiting List” to “Preliminary Accepted List”, if a team on the destination list declines.

## ES R.2 Registration Timeline and Procedures

### ES R.2.1 Overview

ES R.2.1.1 The registration process consists of three main phases:

1. Pre-Registration.
2. Quiz.
3. Registration results.

## ES R.2.2

### Pre-Registration

ES R.2.2.1 Opens Monday, January 19<sup>th</sup>, 2026, at 11:00 CET.

ES R.2.2.2 All teams must complete the form available on the FSS website with required information to complete the pre-registration.

## ES R.2.3

### Quiz

ES R.2.3.1 Opens Friday, January 30<sup>th</sup>, 2026, at 11:00 CET.

ES R.2.3.2 Teams must take the quiz in order to obtain a slot at the event. The quiz will include different types of questions.

ES R.2.3.3 To identify themselves, teams must use the identification number received after completing the pre-registration form.

ES R.2.3.4 Teams with a reserved slot are also required to take the quiz; however, their participation slot at the event remains guaranteed regardless of their quiz results.

## ES R.2.4

### Registration Results

ES R.2.4.1 Results will be published on Monday, February 2<sup>nd</sup>, 2026, at 22:00 CET.

ES R.2.4.2 Teams included in the “Preliminary Accepted List” or the “Preference Waiting List” will receive a confirmation email with further instructions.

ES R.2.4.3 To confirm their registration, teams must complete the payment and submit the proof of payment before the deadline indicated in the confirmation email.

ES R.2.4.4 Registrations for which the proof of payment has not been received by the corresponding deadline will be automatically cancelled, unless university bureaucratic delays are properly justified with supporting documentation.

## ES R.3

### Registration Fees

#### ES R.3.1

#### Main team fee

ES R.3.1.1 2.100€ (VAT not included) – One competition (EV, CV or DV) up to 20 team members.

ES R.3.1.2 3.000€ (VAT not included) – Two competitions with the same vehicle (EV + DV, CV + DV) up to 20 team members.

ES R.3.1.3 The Main team fee does not include the Campsite Fee.

#### ES R.3.2

#### Additional team members fee

ES R.3.2.1 Additional 50€ (VAT not included) per participant from 21 to 30 team members.

ES R.3.2.2 Additional 75€ (VAT not included) per participant from 31 to 40 team members.

ES R.3.2.3 Additional 100€ (VAT not included) per participant for more than 41 team members.

ES R.3.2.4 These fees do not include the Campsite Fee.

#### ES R.3.3

#### Refund Policy

ES R.3.3.1 The price of the registration will not be refunded.

**ES R.4****Vehicles Registration****ES R.4.1****Vehicle number designation**

## ES R.4.1.1

Vehicles will be designated a vehicle number according to the following table:

	<b>EV</b>	<b>CV</b>	<b>DV(EV)</b>	<b>DV(CV)</b>
Vehicle numbers	001-199	201-399	401-499	501-599

## ES R.4.1.2

In case a team takes part in two categories (i.e. EV and DV (EV) or CV and DV (CV)) the team shall use the DV (EV) / DV (CV) vehicle number established in the table.

## ES R.4.1.3

In case of Teams request a different vehicle number, which is not according to the previous articles, they must notify it to the officials and Formula Student Spain organization will decide if there will be exceptions or not.

**ES R.5****On-Site Registration****ES R.5.1****On-Site Team Registration Time**

## ES R.5.1.1

Teams will have a time slot for the on-site registration time.

## ES R.5.1.2

To facilitate the registration process, teams must be present in the Registration Area one hour before their slot finishes.

## ES R.5.1.3

FSS organisation will assign registration time slots to all the teams.

## ES R.5.1.4

Teams missing their slot will be reassigned by FSS Organization according to availability.

**ES R.5.2****On-Site Team Registration**

## ES R.5.2.1

Participating team members must be assigned prior to the competition. Team members can only be selected as participants by the team captain if they have submitted:

- HIC check
- ABF
- Driver license (only for drivers)
- ESO Qualification (only for ESO)
- ASR Qualification (only for ASR)
- Self-responsibility document
- Civil Liability document

**ES R.6****Personnel Registration****ES R.6.1****Driver Registration**

## ES R.6.1.1

Drivers registration will take place at the Event Control.

## ES R.6.1.2

All drivers must have their valid government issued driver's license.

## ES R.6.1.3

All drivers must have their valid national ID card.

- ES R.6.1.4 All drivers must have their valid student ID.
- ES R.6.1.5 Teams must register a minimum of four and a maximum of six drivers.
- ES R.6.1.6 [DV ONLY] Only-DV teams need to register at least one driver for manual Brake Test, but may register up to three drivers.

## **ES R.6.2 [EV ONLY] ESO Registration**

- ES R.6.2.1 ESO registration will take place at the Event Control.
- ES R.6.2.2 All ESO must have their valid ESOQ.
- ES R.6.2.3 All ESO must have their valid student ID.
- ES R.6.2.4 Teams must register a minimum of one and a maximum of four ESOs.

## **ES R.6.3 [DV ONLY] ASR Registration**

- ES R.6.3.1 ASR registration will take place at the Event Control.
- ES R.6.3.2 All ASR must have their valid ASRQ.
- ES R.6.3.3 All ASR must have their valid student ID.
- ES R.6.3.4 Teams must register a minimum of one and a maximum of four ASRs.

## **ES R.6.4 Faculty Advisor Registration**

- ES R.6.4.1 Each team must appoint a Faculty Advisor. If present, they act as the official university representative and are responsible for team conduct.
- ES R.6.4.2 The Faculty Advisor is expected to ensure that regulations and the university's Health and Safety protocols are followed.
- ES R.6.4.3 Faculty Advisors may not design, build, or repair any part of the vehicle or directly participate in the development of any documentation or presentation.
- ES R.6.4.4 If the Faculty Advisor is absent, the team captain assumes the role of official representative.

## **ES R.6.5 Status Revocation**

- ES R.6.5.1 FSS officials reserve the right to remove Driver, ESO or ASR status from a team member due to flagrant safety behaviors during the event, which are not compatible with such status.

# **ES R.7 Registration Deposits**

## **ES R.7.1 Deposits Policy**

- ES R.7.1.1 Deposits are required to ensure the proper use, conservation, and return of items and facilities provided by the organization.
- ES R.7.1.2 Each deposit must be paid via the payment link provided by the organization.
- ES R.7.1.3 Each deposit's refunds will be processed through the same payment method used for the original payment.
- ES R.7.1.4 Each deposit will be refunded upon fulfillment of its return and condition requirements.

## **ES R.7.2 Facilities Damage**

ES R.7.2.1 Deposit: 100 €

ES R.7.2.2 Refund: Returned if no damage incurred to facilities.

## **ES R.7.3 Transponder**

ES R.7.3.1 Deposit: 100 €

ES R.7.3.2 Provided at: Event Control, from the day before the Endurance.

ES R.7.3.3 Refund: Requires returning it to Event Control after the Endurance.

## **ES R.7.4 Competition Vests**

ES R.7.4.1 Deposit: 10 € per vest

ES R.7.4.2 Types:

- Dynamic Area Vests: Maximum of four per team.
- Media Vests: Maximum of one per team.

ES R.7.4.3 Provided at: On-site registration area after completing registration.

ES R.7.4.4 Refund: Requires returning them to Event Control before the award ceremony.

## **ES R.7.5 [EV ONLY] Data Logger**

ES R.7.5.1 Deposit: 100 €

ES R.7.5.2 Provided at: Technical Inspection Area, from the second day of Technical Inspection.

ES R.7.5.3 Refund: Requires returning it to Event Control after the Endurance.

## **ES R.7.6 [EV ONLY] Responsible Armbands**

ES R.7.6.1 Deposit: 10 € per armband

ES R.7.6.2 Types:

- ESO Armbands: Maximum of one per team.
- [DV ONLY] ASR Armbands: Maximum of one per team.

ES R.7.6.3 Provided at: On-site registration area after completing registration.

ES R.7.6.4 Refund: Requires returning them to Event Control before the award ceremony.

# **ES C      Campsite**

## **ES C.1      Campsite Area**

### **ES C.1.1      Campsite Location**

ES C.1.1.1 The campsite area will be located close to the competition site. Further information will be included in the FSS Event Handbook 2026.

### **ES C.1.2      Campsite Access**

ES C.1.2.1 No teams will be allowed in the campsite area before the On-Site registration.

### **ES C.1.3      Campsite Guidelines**

ES C.1.3.1 Team members must follow the campsite general guidelines established in the FSS Handbook 2026.

ES C.1.3.2 If a team member does not follow the campsite general guidelines, the team may receive a points penalty.

ES C.1.3.3 A team can receive points penalty from the moment it enters the competition venue until it exits, therefore includes the last night in the campsite.

ES C.1.3.4 The team is responsible to keep environmental conservation on their zones (specially avoiding debris and liquid filtrations).

## **ES C.2      Team Campsite Registration**

### **ES C.2.1      Campsite Capacity**

ES C.2.1.1 Maximum number of registered members is 30 per team.

### **ES C.2.2      Campsite Fee**

ES C.2.2.1 120€ per participant (VAT not included) for the entire week.

### **ES C.2.3      Enrollment Procedure**

ES C.2.3.1 Teams may unsubscribe up to 5 paying participants at no charge until the FABF deadline.

ES C.2.3.2 After the FABF deadline, teams may enroll up to 5 additional participants for 120€ per participant (VAT 21% not included), subject to availability.

ES C.2.3.3 Enrollment after the deadline will follow a first-in, first-out criteria.

ES C.2.3.4 Payment must be performed within 1 week after confirmation from the organization.

### **ES C.2.4      Refund Policy**

ES C.2.4.1 If a team does not attend the event, 70% of the campsite fee will be refunded.

ES C.2.4.2 No refund will be granted if at least one participant from the team attends the event.